My 30 Days of Coding Challenge Workplan

Welcome to my 30-day coding adventure! During this month, I’ll dive deep into the world of HTML and CSS, creating a stunning web page and enhancing my design skills.

My aim is to learn and grow-challenge me, and capture my growth. I’ll keep track of my progress, reflect on challenges, and celebrate every small win along the way! This journey is all about consistency and curiosity, as I share my insights and connect with others taking on their own coding paths. Here’s to 30 days of growth, discovery, and coding breakthroughs!

Tabulated week summary

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| Week | plan |
| Week-one | Set-up structure and basics |
| Week-two | Styling and layout |
| Week-three | Interactive elements |
| Week-four | Final touches and optimization |

Week-one

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| Week-day | Plan | Check-here |
| Day-one | * **Update my folder setup** * Look at various portfolio websites in your field (web developers, designers, etc.) to see different layouts and styles * Make a list of essential sections and features you want in your portfolio (e.g., homepage, about section, projects, contact). * Decide on a color scheme that represents your personal brand. Use tools like Adobe Color or Colors to create a harmonious palette. * Save screenshots or bookmark portfolios that resonate with you for reference during the design process. |  |
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| Day-two | * **Sketch the wireframe** * **Sketch the Homepage:**   Outline the header, hero section, featured projects, and footer. Consider how the navigation will flow.  Indicate where images and text will be placed, keeping usability in mind.   * **Sketch the About Section:**   Plan the layout for your bio, profile picture, skills list, and any personal touches you want to include.  Think about the hierarchy of information and how to present it clearly.   * **Sketch the Projects Section:**   Design how you’ll display your projects, including thumbnails, descriptions, and links.  Consider a grid or card layout for a clean, organized look.   * **Sketch the Contact Section:**   Outline the contact form fields and placement for direct contact information and social media links. |  |
| Day-Three | * Review Sketches: Go through your wireframes from Day 2. Look for areas that may need adjustment or could be improved for user experience. * Gather Feedback: If possible, share your wireframes with a friend or mentor for feedback. Ask for their thoughts on layout and clarity. * Make Adjustments: Based on feedback, refine your wireframes. Ensure that each section flows logically and is visually balanced. * Create a Digital Version: If you sketched on paper, consider transferring your final designs to a digital format using wireframing tools like Figma, Adobe XD, or Sketch. This can help you visualize spacing and alignment more accurately. |  |
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